

# Designing Master Courses that Promote Significant, Engaged Learning

Amy M Grincewicz

Ambassador Crawford College of Business and Entrepreneurship

Kent State University

[agrincew@kent.edu](mailto:agrincew@kent.edu)



# Objectives

- Identify design strategies that promote significant engaged learning;
- Summarize the major research themes in the creation of a master course;
- Explain how a foundational design promotes meaningful interactions between students and the instructor during delivery.

Brad Hokanson · Marisa Exter  
Amy Grincewicz · Matthew Schmidt  
Andrew A. Tawfik *Editors*

# Learning: Design, Engagement and Definition

Interdisciplinarity and learning

Grincewicz, A.M. & Simunich, B. (2021). Designing master courses that promote significant, engaged learning. In B. Hokanson, E. Exter, A.M. Grincewicz, M. Schmidt, & A. A. Tawfik (Eds.), *Learning: design, engagement, and definition* (pp. 69-86). Switzerland: Springer International Publishing.

# Background and Context



In the early 1990s, innovative methods for delivering and expanding online education offerings dominated the research, but a new research emphasis emerged with a focus on the relationship between course development and course quality (Chao, Saj, & Hamilton, 2010).

As Kearsley (2012) observed, “the most important role of the instructor in online classes is to ensure a high degree of interactivity and participation” (p. 78).

# The Master Course Model

---

Define master course....

# Advantages and Opportunities



MULTI-EXPERT AND  
MULTIDISCIPLINARY TEAM  
- HIGHER QUALITY COURSE



TIME EFFICIENCY



LEARNER EQUITY –  
SIMILAR LEARNING  
EXPERIENCES



FINANCIAL BENEFIT  
(SCHMIDT ET AL., 2013)

# Annotated Learning Guide

---

- Thinking and assumptions behind the design
- Opportunities for regular and substantive interaction
- Personalized learning experience

## Contents

<b>INTRODUCTION TO THE ANNOTATED LEARNING GUIDE</b> .....	
Course Introduction .....	
Design Framework .....	
Essential Understandings/ Essential Questions .....	
Course Learning Outcomes .....	
Course Structure .....	
<b>RECOMMENDED COMMUNICATION PRIOR TO THE START OF THE COURSE</b> .....	
Module 1: Leslie Fay Companies Case .....	
Module 1 Introduction .....	
Learning Outcomes .....	
Discussion: Introduce Yourself to the Class .....	
Read: .....	
Watch: .....	
ANNOTATION Recommended Coffee House Post .....	
Discussion: .....	
Assignment: .....	
Assignment: .....	
ANNOTATION Recommended Announcement .....	
ANNOTATION: Recommended Announcement .....	
Module 1 Survey – Optional .....	
Module Component Summary .....	
Module 2: IDEA – Part 1 .....	



# Theoretical and Design Frameworks

---

# Industrialization of Teaching (Peters, 1983)

Distance education provides teaching through a division of labor where planning, developing, and presenting subject matter are done by different persons at different times and at different locations

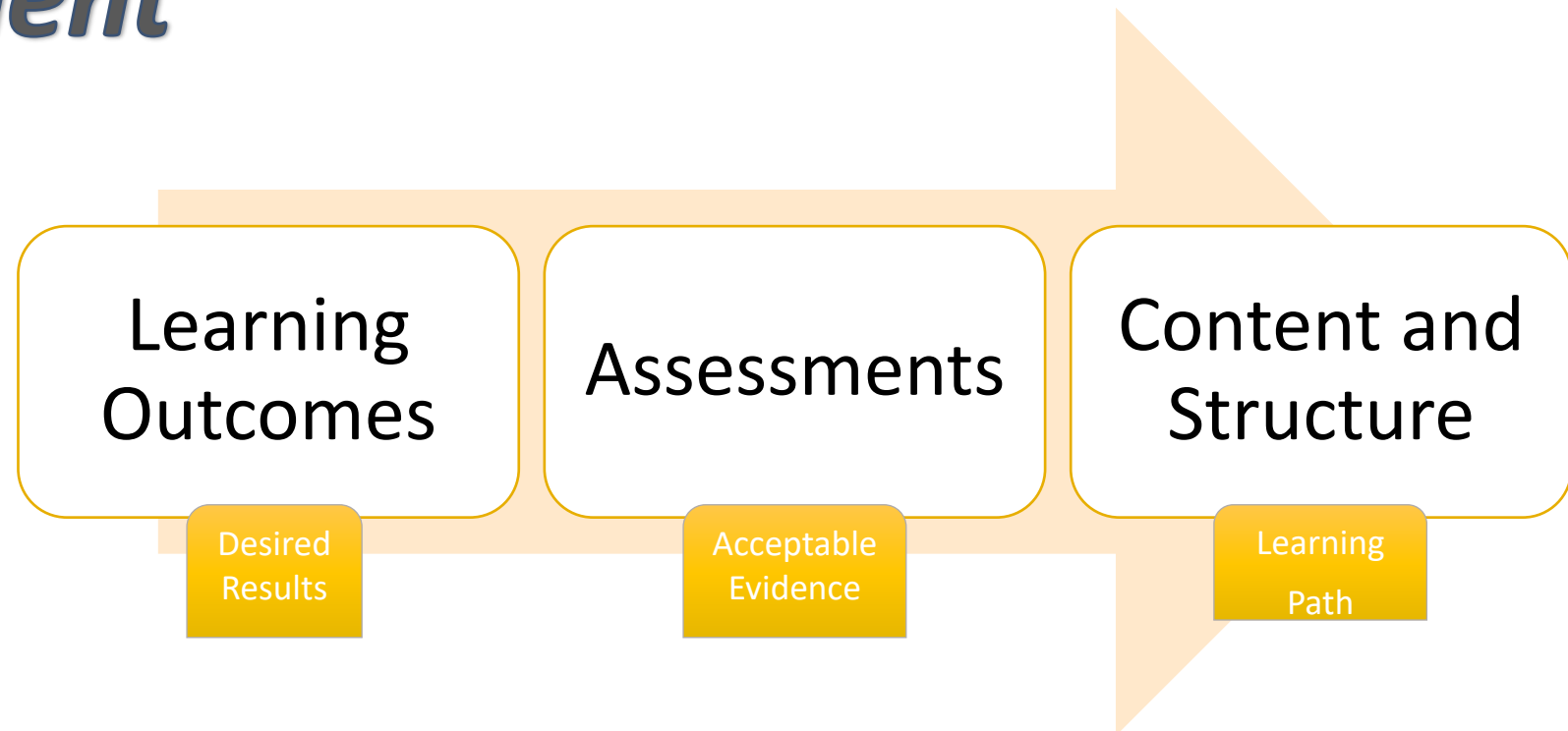
Key components: standardization, concentration, and centralization

“it is not reasonable to believe that a high caliber online course of instruction can be created by just one of two people”

(Caplan, 2004, p. 186)

# Backwards Design (Wiggins & McTighe, 1998)

## *Alignment*



# Integrated Course Design (Fink, 2013)

Situational  
factors

Learning  
goals

Learning  
activities

Feedback and  
assessment

Integration



# Fink's (2013) Taxonomy of Significant Learning

***Foundational knowledge:*** Students' mastery of basic facts and concepts deemed relevant to the course;

***Application:*** Students' ability to apply foundational knowledge;

***Integration:*** Students' capacity to appreciate the application of foundational knowledge in other coursework;

***Human dimension:*** Students' ability to perceive the value of integrating foundational knowledge for oneself;

***Caring:*** Students' reassessment of personal perceptions about a subject based upon a deeper understanding and application of the foundational knowledge; and

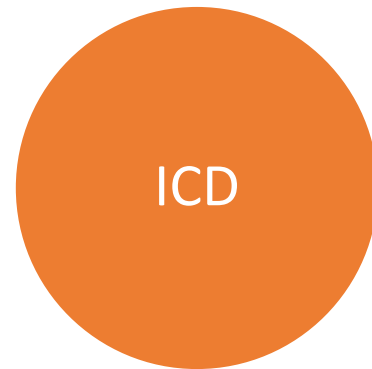
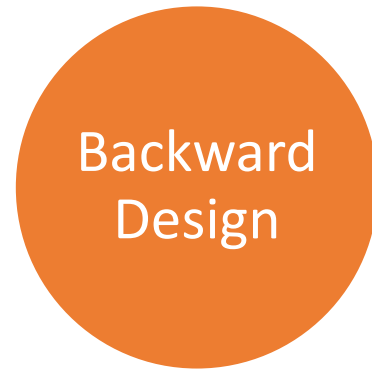
***Learning how to learn:*** Students' having the ability to continue learning about a subject and using foundational knowledge learned in a course even after the course has ended.

---

# Using MCM to Promote Quality Assurance

---

Integration





# Learner Center Design





---

# Strategies to include

---

- Indirect instruction – reflective and problem-solving learning activities
- Interactive instruction – peer-peer learning
- Independent instruction – decision making through summative assessments

# Learning Path Tasks

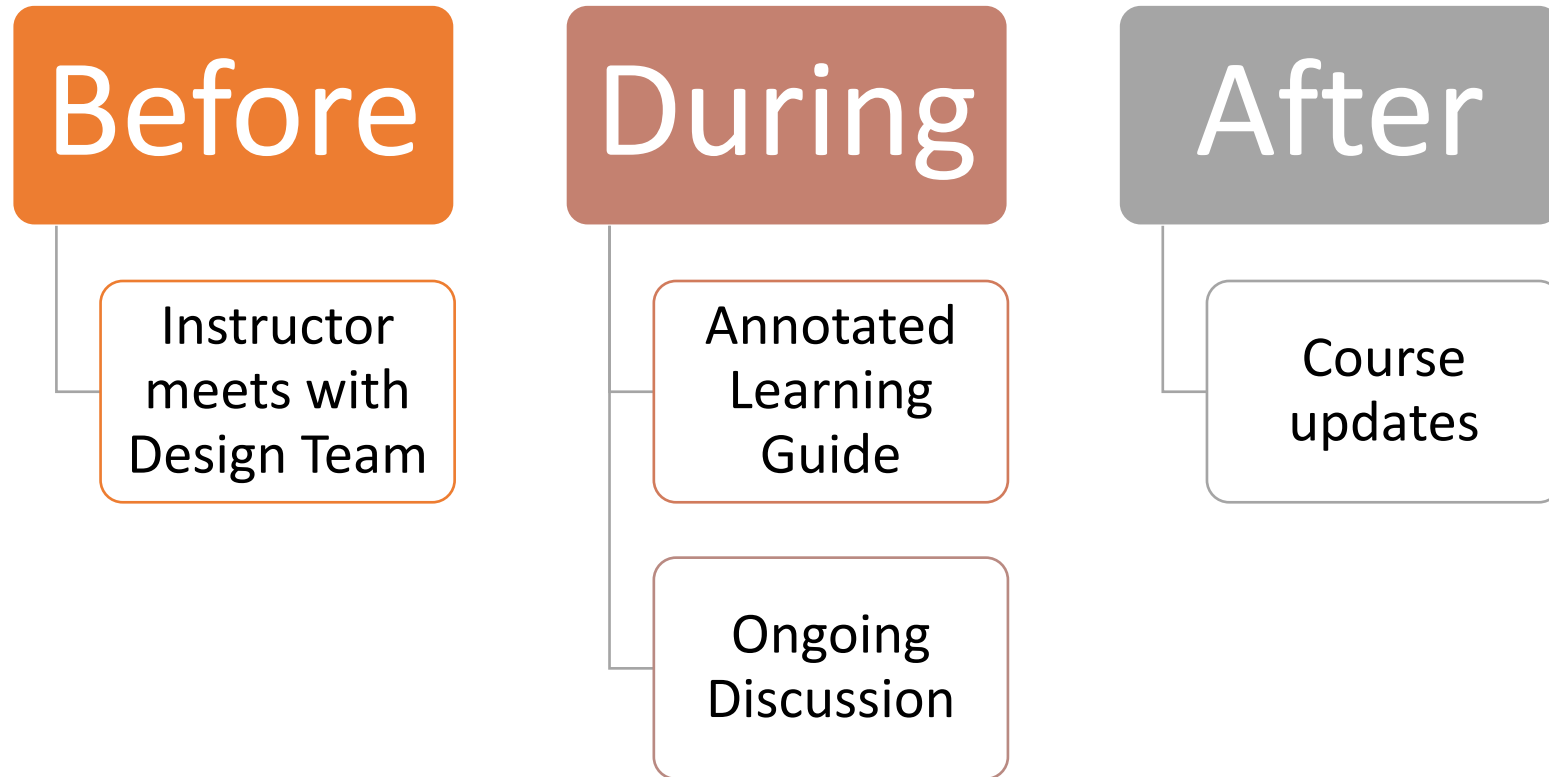
Select	Select Information
Link	Link new information with prior knowledge
Organize	Organize information
Link	Link new and existing information
Strengthen	Strengthen Memory

# Feedback Loop

---

Before, During, After Teaching

# Communication



# Reflections

---

Takeaways

# References

Caplan, D. (2004). The development of online courses. In T. Anderson & F. Elloumi (Eds.), *Theory and practice of online learning*. Athabasca, AB, Canada: Athabasca University.

Chao, I. T., Saj, T., & Hamilton, D. (2010). Using collaborative course development to achieve online course quality standards. *International Review of Research in Open and Distance Learning*, 11(3), 106-126.  
<http://dx.doi.org/10.19173/irrodl.v11i3.912>

Fink, L. D. (2013). *Creating significant learning experiences : an integrated approach to designing college courses*. San Francisco, CA: Jossey-Bass.

Kearsley, G. (2012). *Online education: Learning and teaching in cyberspace*. Belmont, CA: Wadsworth/Thomson.

Peters, O. (1983). Distance teaching and industrial production: A comparative interpretation in outline. In D. Sewart, D. Keegan, & B. Holmberg (Eds.). *Distance Education: International Perspectives* (pp. 95-113). London, England: Croom Helm.

Schmidt, S. W., Hodge, E. M., & Tschida, C. M. (2013). How university faculty members developed their online teaching skills. *The Quarterly Review of Distance Education*, 14(3), 131-140.

Wiggins, G. & McTighe, J. (1998). *Understanding by Design.*, Alexandria, VA: Association for Supervision and Curriculum Development.